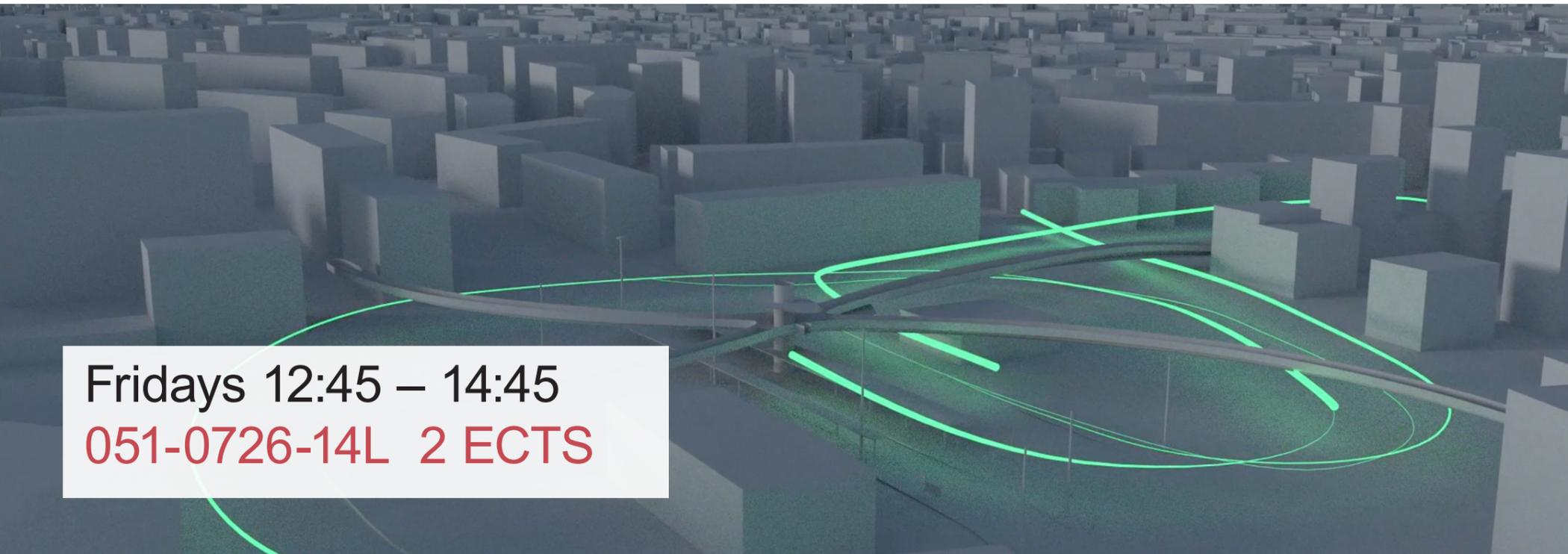


Information Architecture



Fridays 12:45 – 14:45
051-0726-14L 2 ECTS

Visualize ComplexCity

Analyzing and understanding cities is an important phase in urban design. In the future, communication of such is as important. In this course you will use programmatic data visualization to gain new insights to the inner workings of a city and explain them with animation videos to a broader audience.

To do so, you will learn in the course how to connect the two worlds of programming and animation. In the first part of the lecture, you will acquire basic programming skills and write your first programs. At the end of the two weeks, you will develop a first simple computer-game. In the second part of the course, we will jump into the world of animation. Basic animation principles are taught. At the end of this two weeks session, a short animation will result which will tell the story of one of the many feedback loops in the urban context. The third two weeks session will then connect the before learned and you will combine your new programming and animations skills to visualize abstract data collections in comic-style videos. The last weeks of the course will focus on developing your own project. The result will be a video which tells a story of a particular property in the city.

You will learn how to use Python programming as a tool and how to render an animation using Blender.

Where:

HIT H12

When:

Fridays 12:45 - 14:45

Supervision:

Dani Zünd
Lukas Treyer

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- 21.02.2014 **Introduction**
Application Examples + Blender User Interface
Exercise: Simple Animation
- 28.02.2014 **Programming I: Basics & Python Syntax**
Think like a computer scientist
Exercise: Simple Code
- 07.03.2014 **Programming I: Use it as a tool**
Access Code + Algorithms
Exercise: Simple Game
- 14.03.2014 **Animation I: Explain a Feedback Loop**
Texture-Mapping + System Theory
Exercise: Storyboard on Feedback Loops
- 21.03.2014 **Seminar week**
- 28.03.2014 **Animation I: Feedback Loop Video**
Motion Blur + Path Animations
Exercise: Render animation of your storyboard
- 04.04.2014 **Programming II: Traffic Data Visualization**
Create a map of traffic data
- 11.04.2014 **Programming II: Combine Data and Animation**
Create an animation of traffic data
- 18.04.2014 **Good Friday**
- 25.04.2014 **Spring Break**
- 02.05.2014 **Animation II: Explain**
09.05.2014 For instance: Densification, Vertical City, Traffic
A topic from your design class
- 16.05.2014 **Final iA Critique**
Combined critique with the other iA courses

1 ECTS = 30h

The most recent outline will be found on www.ia.arch.ethz.ch