

Smart Environments

Prof Dr Gerhard Schmitt
Singapore, April 6, 2009



Overview

- Ubiquitous Computing
- Technologies pervading Space - Examples
- Quality Characteristics
- The changing Relationship with the Environment

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Ubiquitous Computing

This paradigm is also described as pervasive computing, ambient intelligence, or more recently, everywhere.

When primarily concentrating on the objects involved, it is also physical computing, the Internet of things, haptic computing, and things that think.

Definitions and Principles

,The most profound technologies are those that disappear. They weave themselves into the fabric of everyday life until they are indistinguishable from it.'

Marc Weiser, 1991

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ENGLISCH

DEUTSCH



der ausgewählten Wörter im Trainer

9 Treffer

Unmittelbare Treffer

<input type="checkbox"/>	  ubiquitous <i>adj.</i>	allgegenwärtig	 
<input type="checkbox"/>	  ubiquitous <i>adj.</i> [biol.]	ubiquitär	 
<input type="checkbox"/>	  ubiquitous <i>adj.</i>	universell	 

Zusammengesetzte Einträge

<input type="checkbox"/>	ubiquitous application	universelle Anwendung	
<input type="checkbox"/>	ubiquitous computing	allgegenwärtige Datenverarbeitung	
<input type="checkbox"/>	ubiquitous computing	pervasives Computing	
<input type="checkbox"/>	ubiquitous computing	ubiquitäres Computing	
<input type="checkbox"/>	area of ubiquitous operation [telecom.]	Bereich mit hoher Netzkapazität	 

Beispiele

<input type="checkbox"/>	ubiquitous sun, sea and sand	allgegenwärtige Sonne, See und Sand	
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Definitions and Principles

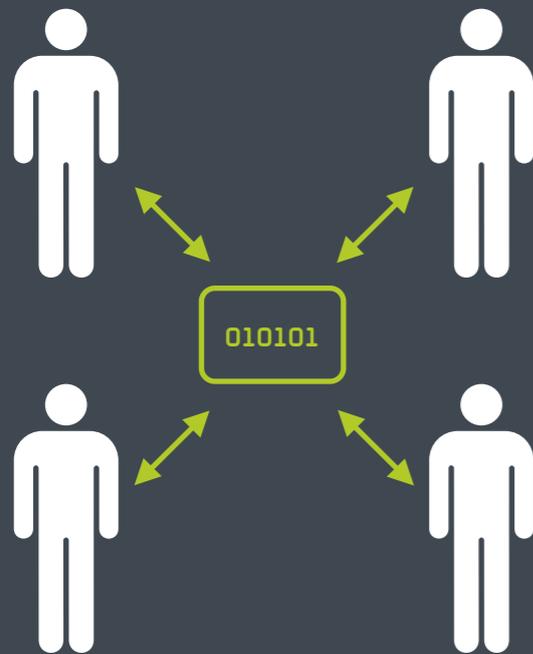
Ubiquitous Computing is...

- numerous, casually accessible, often invisible computing devices
- mobile or imbedded in the environment
- connected to an increasingly ubiquitous network structure

Development Stages

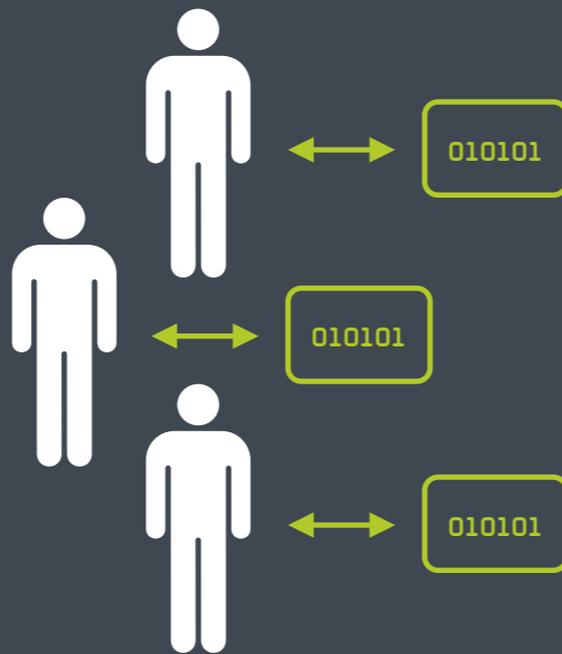
Mainframe-Era:

one computer,
many users



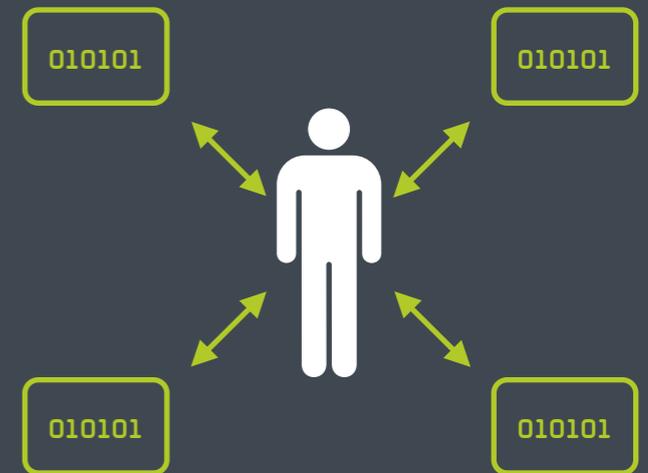
PC-Era:

one computer,
one user



Ubiquitous- Computing:

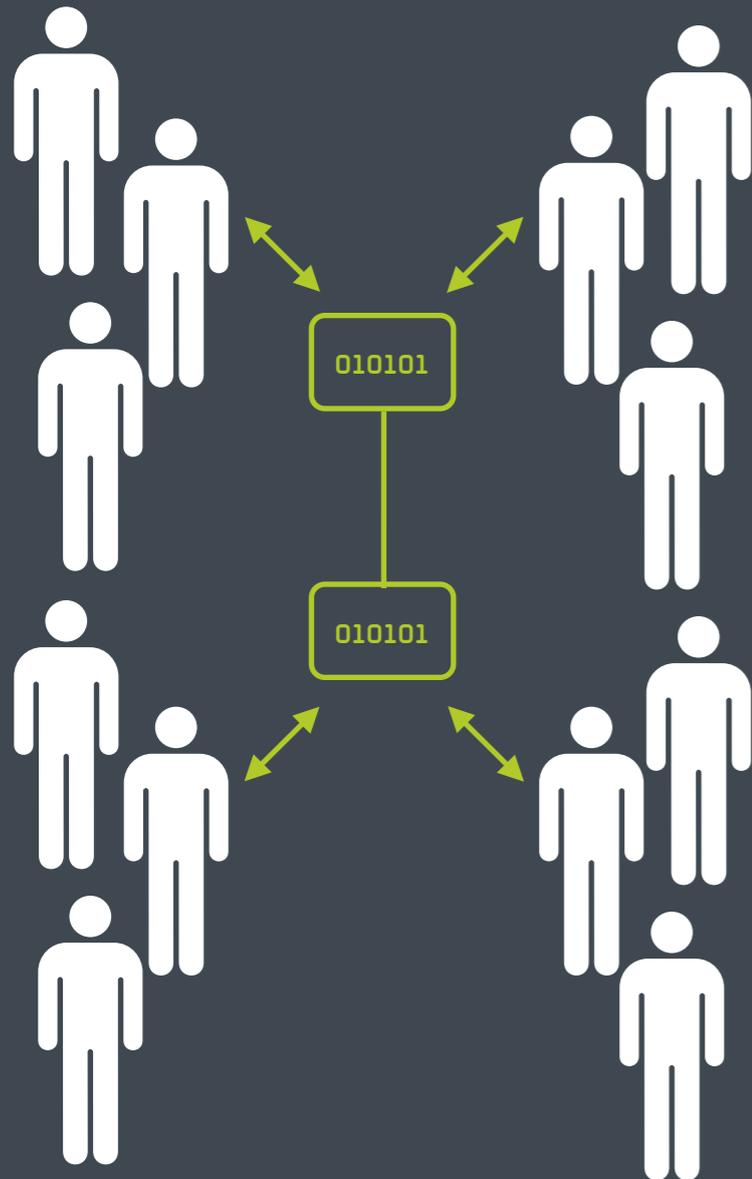
many computers,
one user



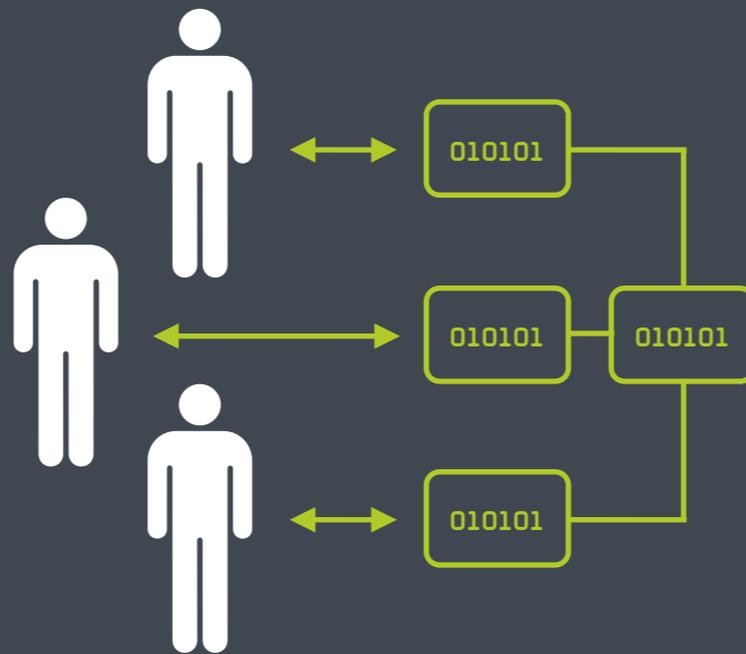
Ubiquitous Computing

Ubiquitous Connectivity

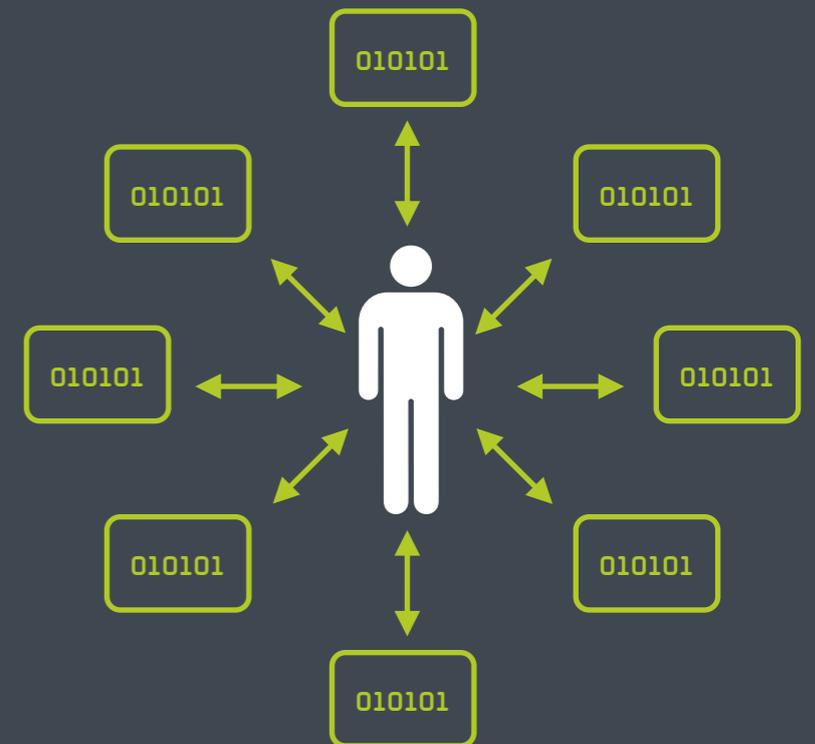
Mainframe-Era:
beginning
connections



PC-Era:
Internet



Ubiquitous- Computing:
Web of objects



Overview

- Ubiquitous Computing
- **Technologies pervading Space - Examples**
- Quality Characteristics
- The changing Relationships with the Environment

Technologies are pervading Space

ETH World

Example: ETH World - 2000 - Predecessor to Interactive

Goal **Cities**

Projects

Worlds

Competition

Overview

Phase 1

Phase 2

Jury

05	07	06	02	04	01	03
↑	↑	↑	↑	↑	↑	↑
28	17	49	08	13	11	18
42	01	03	05	10	12	15
21	23	24	25	26	29	31
32	36	38	48	33	34	40
41	04	06	07	20	22	27
30	43	37	09	14	16	39
44	46	47	50	02		

[PREVIEW][ZOOM]

Timetable

News & Links

Jobs

Imprint

PROJECT 3005

1. Prize

Mitlinks AG

Alexandra Papadopoulos

Urs Suter

Rafael Garcia

L'Altro

Cyril Brunner

Jakob Schiratzki

HLS Architekten

Matthias Hauenstein

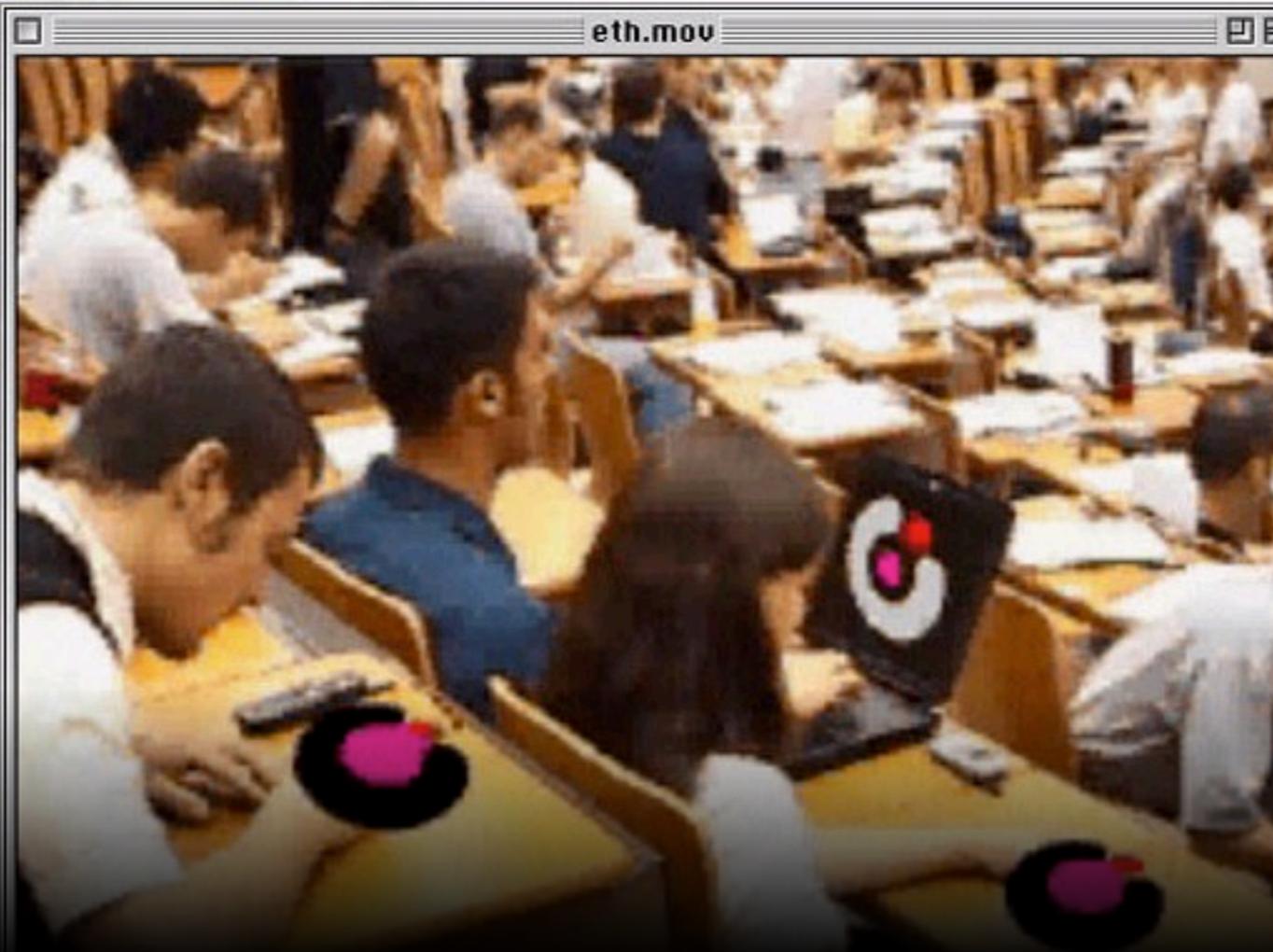
ETH Zürich, D-ELEK

Daniel Erni



LQ

HQ



Facts:

28.04.2000

Competition Started

300 parties,30 countries

phase 1

51 contributions submitted

07.2000

phase2

7 contributions selected

08.11.2000

Jury decision

13.11.2000

Public Presentation

of the Winner

Organization:

ETH Zuerich

[Phase 1] Berlin

Invitation to tender:

.pdf, text(0.4 MB)

.pdf low res. (1.5 MB)

.pdf high res. (9.0 MB)

Map Legend:

1. Prize	1
2. Prize	1
3. Prize	1
4. Prize	1
Separate Prize	1
3. Rundgang (2.Ph)	9
3. Rundgang (1.Ph)	1
2. Rundgang (1.Ph)	24
1. Rundgang (1.Ph)	17
Nachrücker	1

Technologies are pervading Space

Example: Proposed ETH World - Worlds in the year 2000

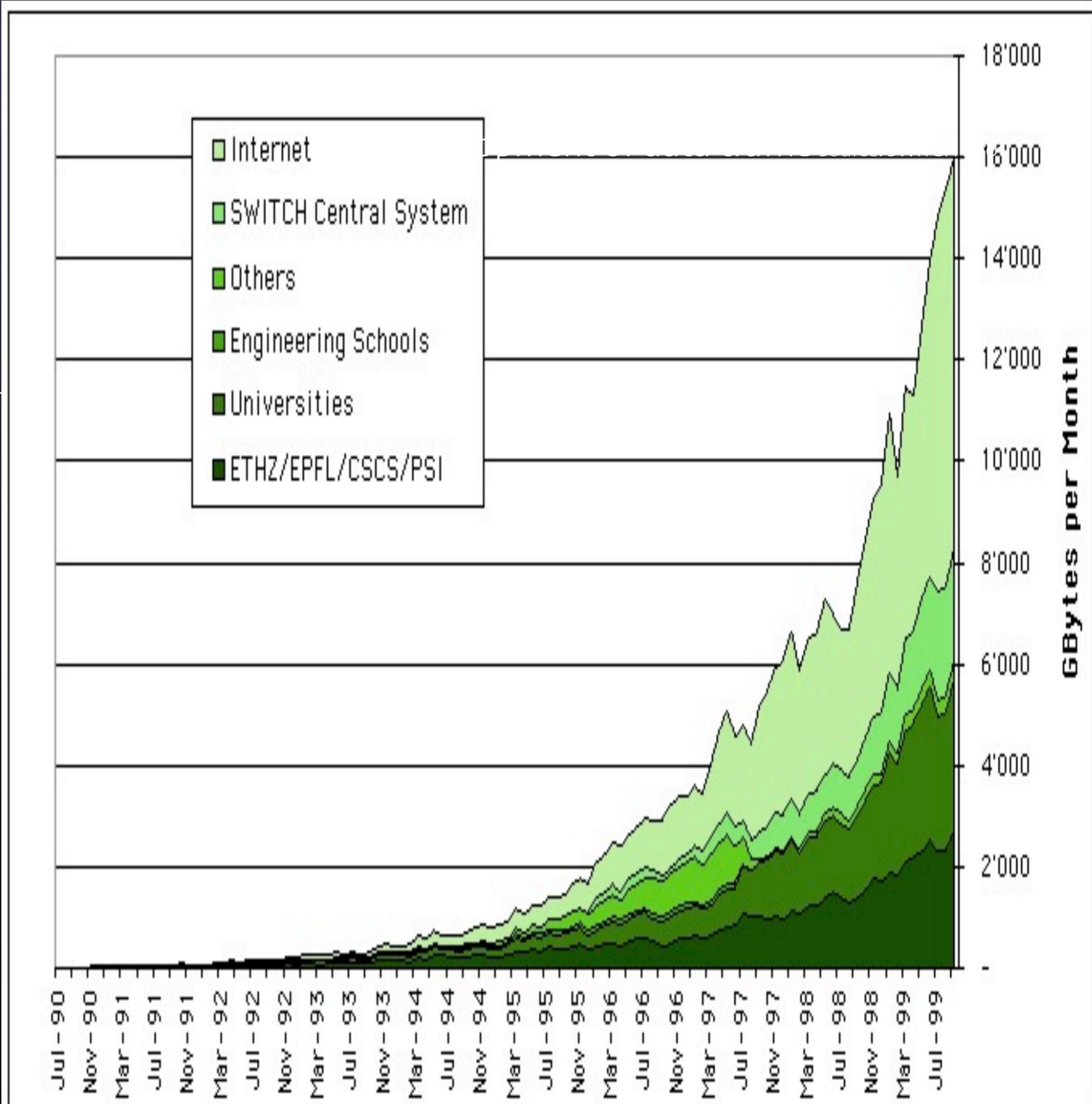
ETH World:

- ETH Learning, Teaching, Research, Service World
- ETH Student World
- ETH Assistant World
- ETH Professor World
- ETH Department Head World
- ETH Administration World
- ETH Alumni World

ETH World

Reasons for ETH World: Development of data transfer

Source:
SWITCH 2001 <http://www.switch.ch>



ETH World

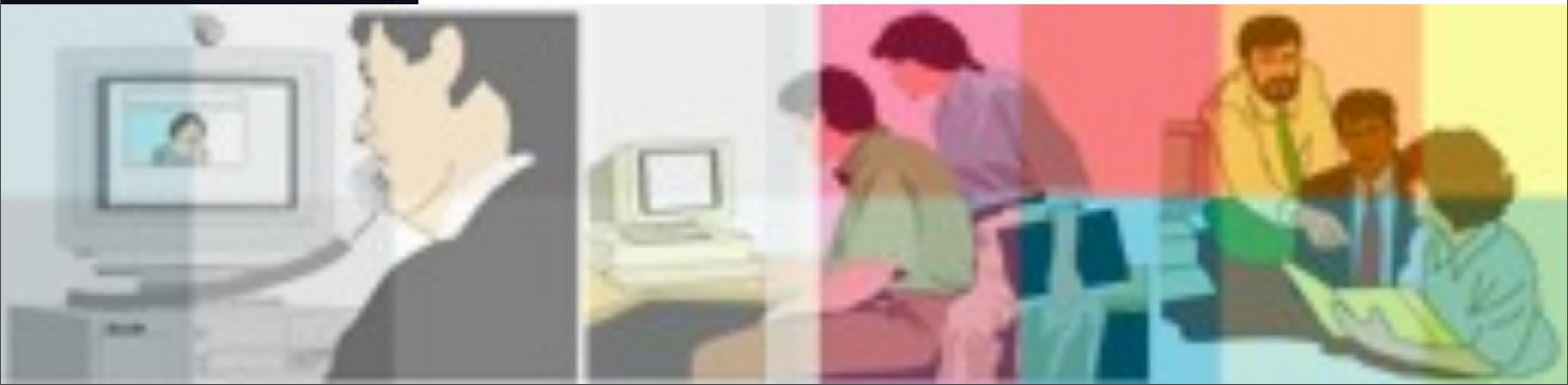
"the use of electronic means to facilitate the execution and coordination of tasks"

Examples in ETHWorld

Information
Technology

Tasks: attending lectures, access documents, access spaces, etc.

Coordination of tasks: group discussions, research collaboration, etc.



ETH World



All Digital:
Advanced use of
IT at any stage
implies that all
tasks in all linked
stages are
executed in
digital media



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ETH World

They are central to ETHWorld
Access beyond the desktop

Mobile, wireless
components



ETH

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ETH World

Swatch watches
(Swisshouse)

Swissair e>card

Others...



Industry
applications

Swisshouse:
registration
of visitors
using Swatch
watches



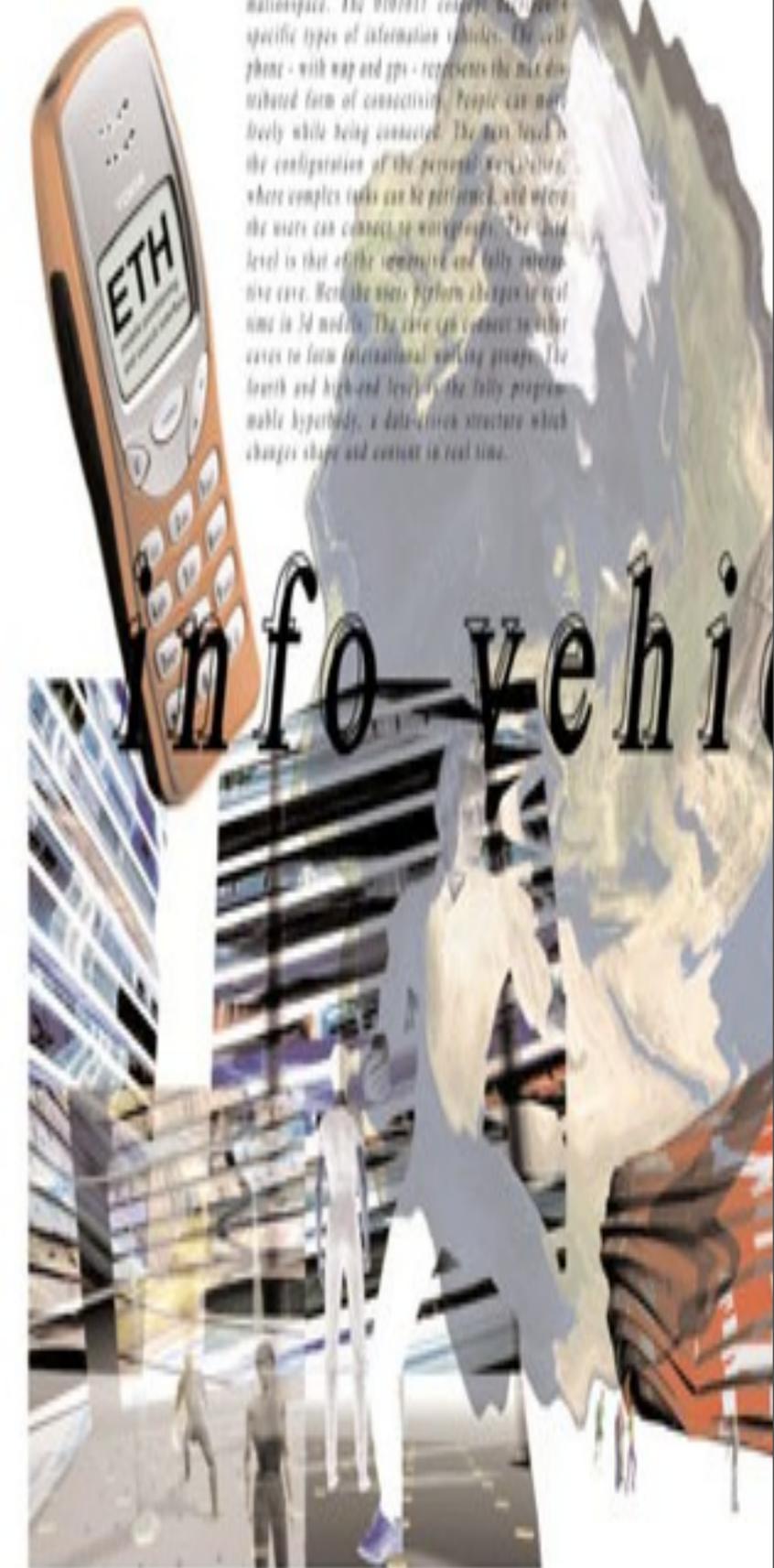
ETH

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Swiss Federal Institute of Technology Zurich

From “carry-on”
towards
“wearable”

From big to small...

- Wireless laptop computer
- PDA
- Smart card
- Watch
- Pin
- Textiles
- etc



The users navigate the information space like driving a car. The screen of the workstation is built up in real time. The users dive into active information tunnels. Information is pushed towards the user. Information is always experienced as a 3d space. If a flat graphical display is needed then it is a section cut of 3d information space. The 010111 concept uses 2004 specific types of information vehicles. The cell phone - with map and gps - represents the most distributed form of connectivity. People can move freely while being connected. The main focus is the configuration of the personal work space, where complex tasks can be performed, and where the users can connect to workgroups. The third level is that of the immersive and fully interactive case. Here the user system changes in real time in 3d models. The cars can connect to other cars to form international working groups. The fourth and highest level is the fully programmable hyperbody, a data-driven structure which changes shape and content in real time.

ETH World

Levels of Input

Human: active interfaces (keyboard, stylus, voice, etc.)

Sensors: passive interfaces (temperature, time, external signals, etc.)

Constant signal, preprogrammed



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ETH World presence *a wearable device?*

ETH World



communication and
knowledge transfer

Each member of the ETH community will have the opportunity to receive a mobile device: *The ETHworld presence*

ETHworld presence will be a tool to access ETHworld and its global community. It will contain a personal Web server and will allow direct interaction with ETHworld's physical facilities.

A built-in radio interface like Bluetooth and UMTS will allow communication with ETHworld, all existing equipment (laptop, workstation, cellular telephone, or PDA), and the ETHworld accessories. Connected with the accessories, the ETHworld presence will become a complete mobile communication and collaboration device.

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Not everything will be miniaturized

Digital displays and interaction spaces will become part of the physical architecture

The middle will disappear



dd200X

physical presence strategy:

1. **digital awareness:**
promote the virtual culture
(fig. 03.01)
2. **digital infrastructure:**
densifying the existing campuses with digital infrastructure
(fig. 03.02)
3. **digital information:**
linking physical reality with virtual campus by information-exchange
(fig. 03.03)



03.03: computer campus: what will physical presence in the future be? (continued from) physical presence 03.01

ETH World

Goals and
Milestones in
2000

International competition for
the design of ETH World
infostructure

Begin of phase 1 ETH World
pioneer projects

Planning of prototype wireless
learning and working
environment

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ETH World

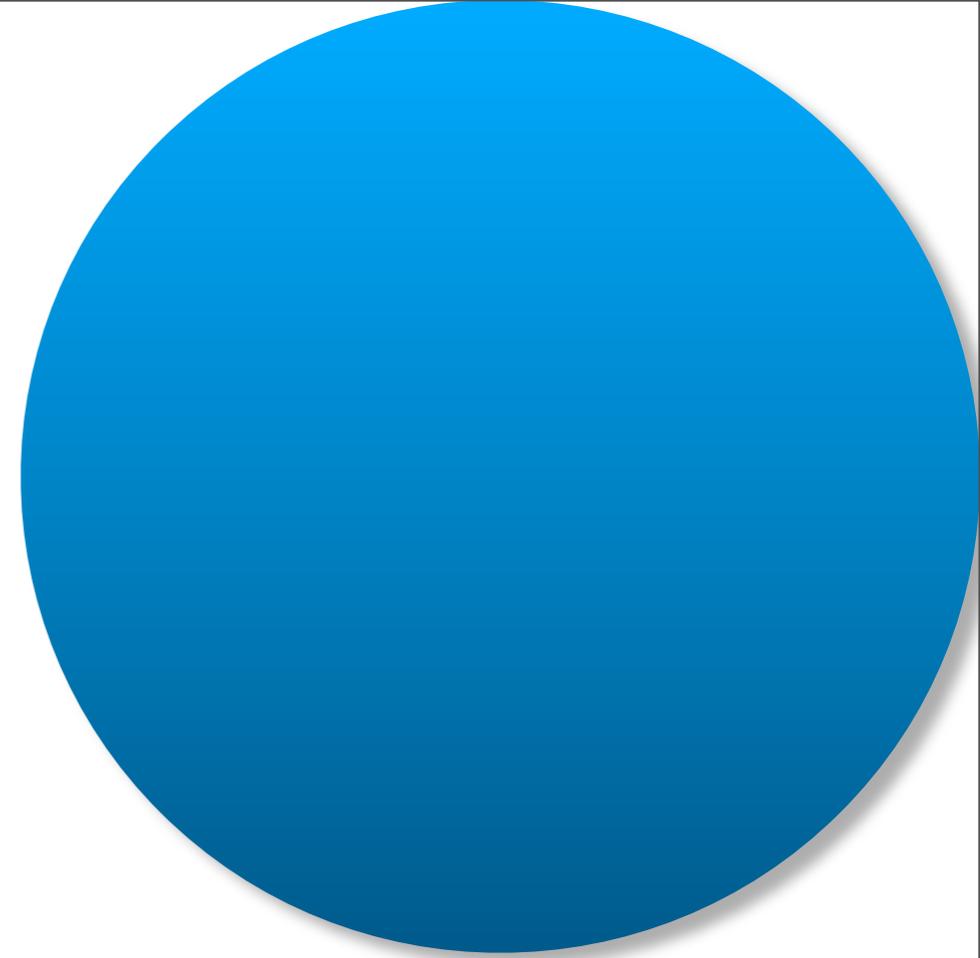
The
Projects in
2001

Neptun

Wireless LAN

Infostructure projects II: Focussed on
the direct needs of ETH World as
result of the competition

Implementation of competition
results I



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ETH World

Probable
consequences

Re-definition of the status and need
for research facilities

Re-definition of the status and need
for teaching facilities

Changes in the role of the
computing services

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The university of the future will consist of a physical part and a rapidly growing virtual part. Together, they will form the new reality

Future infrastructure planning must consider the virtual part of the university as an integral part from the beginning

Probable consequences:

- Development of a new type of communication
- Long-term gains
- Short-term costs

Regionalism will grow

The importance of physical architecture and physical presence will increase as a result of dematerialization and virtualization

The human being will increasingly be the focus of the development

ETH World

Conclusions - 5

ETH World's main goal:
Make ETH the most
attractive – physical and
virtual - place to study and
do research

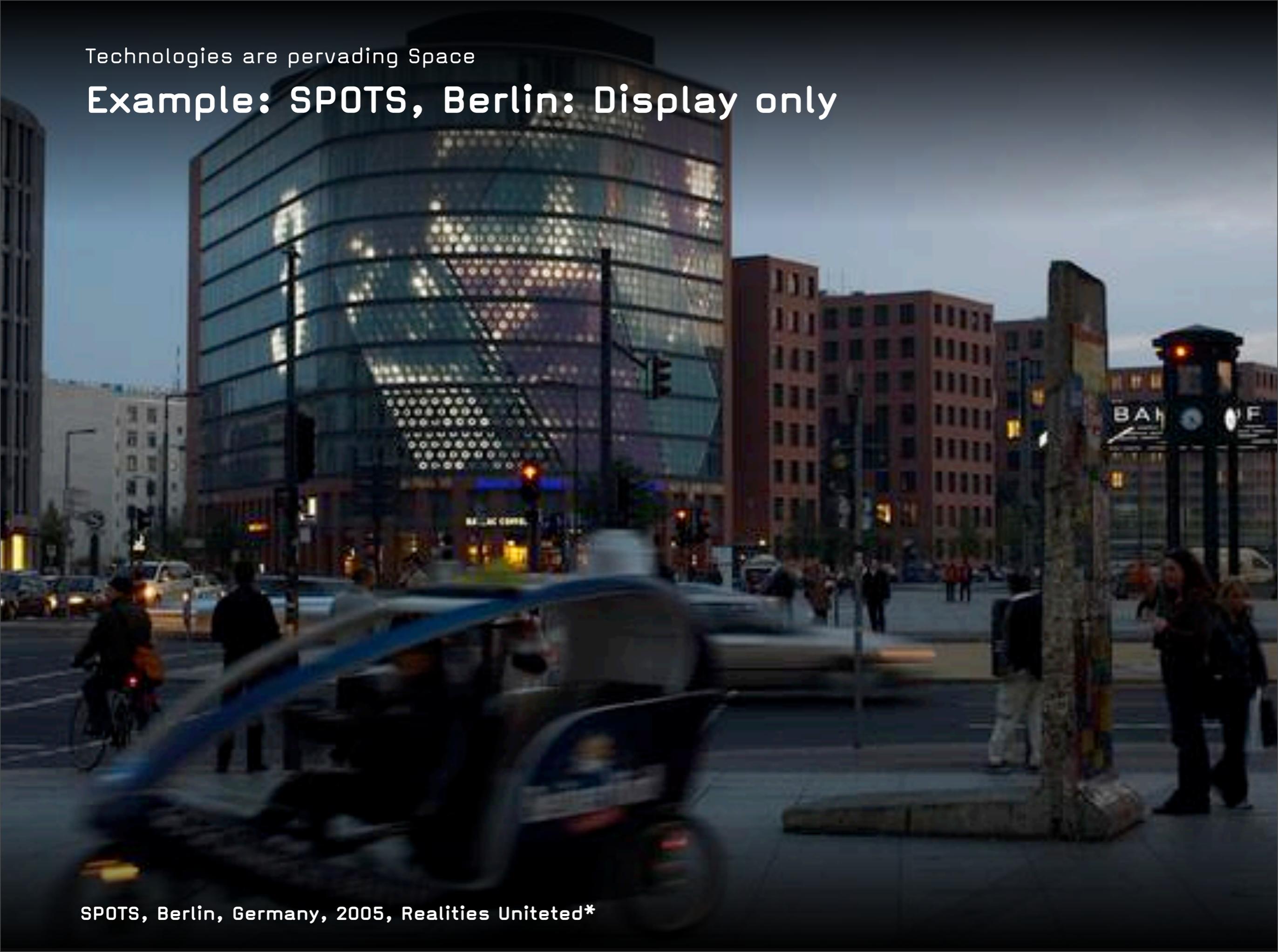
www.ethworld.ch

ETH

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Technologies are pervading Space

Example: SPOTS, Berlin: Display only



SPOTS, Berlin, Germany, 2005, Realities United*

Technologies are pervading Space

Example: SPOTS, Berlin

SPOTS

SPOTS, Berlin, Germany, 2005, Realities United

Technologies are pervading Space

Example: under scan, Nottingham, UK

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- Ubiquitous Computing
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- **Quality Characteristics**
- The changing Relationships with the Environment

General Quality Characteristics

We identify five goals of ubiquity, with regards to a service. These goals may be satisfied to varying degrees based on user needs and operating conditions.

- Availability
- Transparency
- Seamlessness
- Awareness
- Trustworthiness

Availability

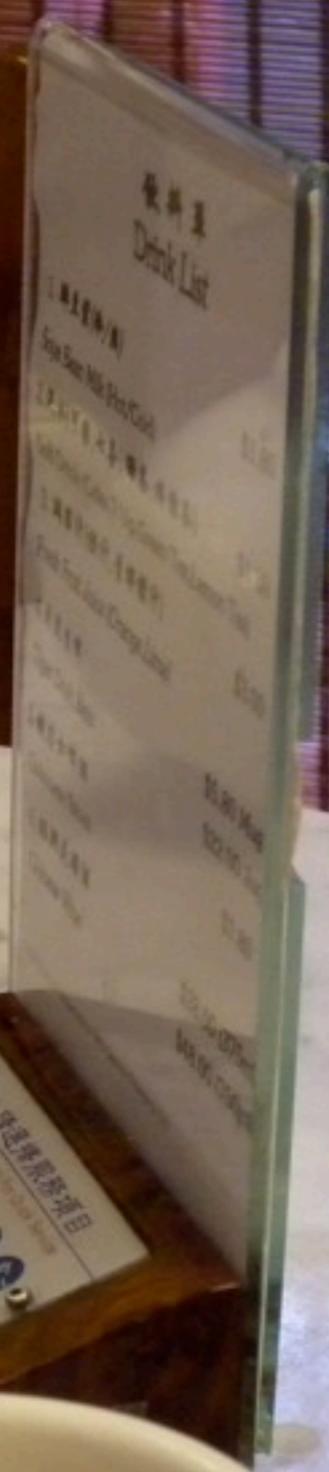
Ideally, a ubiquitous service should be available context independent.

The service should be also available regardless of changes in user status, needs, and preferences.

Transparency

A good tool is an invisible tool, meaning that the tool does not intrude on the user consciousness.

The user focuses on the task (not the tool) so that she or he can achieve more intuitively and with ease without requiring constant attention and awareness of the underlying technology.





1333

Seamlessness

The capability of providing an uninterrupted service session under any connection with any device.

The system will recognize the user wherever she or he logs on, on any system, with any equipment, at any time, with the applications in a given state and have them adapt in the best possible way given these surrounding conditions.

Seamlessness

Ubiquitous devices extend the human senses by providing greater awareness of the surrounding environment.

By blending into the physical world, ubiquitous computing bridges the gap between the end-user and her or his surrounding.

EIRIP



世 務

OM HEV

SembCorp Services

Trustworthiness

Mutual trust must be established between different entities in an ubiquitous environment in the sense that each entity is assigned a trust value based on its behavior.

An entity can be a device, a service or a user.



6748 9911 (24-hr)



THE CATHAY
CAR PARK

THE CATHAY



Overview

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- **The changing Relationships with the Environment**

The changing Relationships to the Environment

From GUI to smart Space

	Virtual	Physical
Foreground	Graphical User Interface (GUI)	Haptic Interface
Background	Ambient Interface	Inhabitable Interface (smart space)

The changing Relationships to the Environment

Why should we look at UbiComp?

There is a paradigm shift from cyberspace to pervasive or ubiquitous computing

Digital technology moves out of the screen into our daily life

Ubiquitous computing and total connectivity begin to have an impact on personal decisions



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Top Performing Retail Offset Provider
Clean Air - Cool Planet Report

Carbon Footprint Calculators

To calculate and offset your carbon emissions, simply select the relevant calculator from the list below.

FLIGHTS



HOUSEHOLD



CAR



RAIL



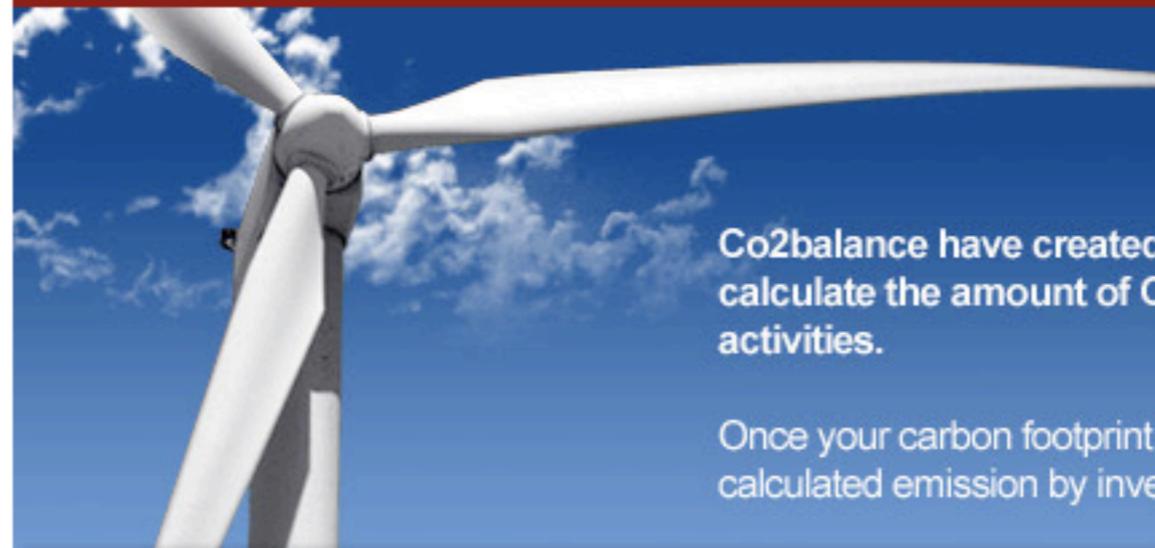
KNOWN EMISSIONS

CO₂

BUSINESS EMISSIONS



Carbon Footprint Calculators



Co2balance have created a variety of carbon calculators that calculate the amount of CO₂ (carbon dioxide) created by various activities.

Once your carbon footprint has been calculated, you can offset the calculated emission by investing through us in one of our many projects.

Air Travel Carbon Dioxide Emission Calculator

Please enter your flight details below to calculate the co2 emissions for your journey

Depart from:

Switzerland

Zurich

Arrive at:

Singapore

Singapore, Changi

Is your journey one way, or return?

Number of persons travelling

Calculate

co2balance. Working with...



DEVONSHIRE MOTORS

Need help or advice? Please feel free to contact us on
Within the UK **0845 094 2620** or Internationally **+44 (0)1823 33 22 33**



Carbon Dioxide Emission Calculators

Carbon Footprint Calculators

To calculate and offset your carbon emissions, simply select the relevant calculator from the list below.

- FLIGHTS
- HOUSEHOLD
- CAR
- RAIL
- KNOWN EMISSIONS CO₂
- BUSINESS EMISSIONS

Calculators > Air Travel > Choose Project

Offset your Air Travel

Total CO2 Emissions : **4.72 tonnes**

To offset this will cost : **Price dependant on chosen Project**

Choose Your Carbon Offset Project



Kenyan Energy Efficient Stoves - Wood Fuel

£42.48 at £9.00 per tonne

[View Project](#)

[Select Project](#)



Kenyan Energy Efficient Stoves - Charcoal Fuel

£47.20 at £10.00 per tonne

[View Project](#)

[Select Project](#)

co2balance. Working with...



Kenyan Energy Efficient Stoves - Wood Fuel

co2balance is working with local social groups in East Africa to replace the use of open fires for cooking with energy efficient cooking stoves. Our energy efficient stoves are made entirely in East Africa and utilise the 'Rocket stove' technology which offers a good balance between cost, life expectancy and efficiency. These stoves reduce firewood consumption by half and save in the region of 3 tonnes of greenhouse gas emissions a year, 15 tonnes over the 5 year life span, in comparison to traditional cooking methods.



In addition to the saving in greenhouse gas emissions, the reduced need for firewood and the burning of rubbish leads to a corresponding reduction in the amount of time spent collecting cooking fuel. The recipients of the energy efficient technology also gain considerable co-benefits such as reduced costs and a considerably improved environment from a health and safety perspective.

This is another example of co2balance seeking projects with a wide range of additional benefits to the receiving community, including health, financial, social and environmental. In this way, we can maximise the project's achievements beyond simple carbon saving.

maximise the project's achievements beyond simple carbon saving.

the receiving community, including health, financial, social and environmental. In this way, we can
This is another example of co2balance seeking projects with a wide range of additional benefits to

Von Zürich, Switzerland

Datum 27-03-2009

Wählen

Nach Tel Aviv-Yafo (TLV), Israel

Zeit 08:00

- +

Suchen

Optionen

- Flughafen wählen
- Währungsauswahl
- Pw-Fahrt anpassen
- Transfer-Auswahl

Favoriten

Permalink

Feedback

Anregungen begrüsst!

Achtung

- Keine Informationen über Flughafentransfers in Tel Aviv-Yafo (TLV) gefunden. Bitte beachten Sie, dass diese Informationen nur für Flughäfen in Europa verfügbar sind.

Suche von Zürich, Switzerland nach Tel Aviv-Yafo (TLV), Israel am 27-03-2009 um 08:00

...	...	VIA	TRANS	ZEIT	CO2	PREIS		
+	23:07!	16:25	Munich (MUC)		15h18	469kg	EUR 430,15	Tickets kaufen
+	22:09!	16:30	Milan (MXP)		16h21	472kg	EUR 419,65	Tickets kaufen
+	8:01	15:30	Zürich (ZRH)		5h29	484kg	EUR 1135,85	Tickets kaufen
+	20:55	4:30!	Zürich (ZRH)		5h35	484kg	EUR 1584,30	Tickets kaufen
+	11:09	4:15!	Milan (MXP)		15h06	485kg	EUR 285,76	Tickets kaufen
+	11:09	2:55!	Munich (MUC)		13h46	487kg	EUR 742,85	Tickets kaufen
+	7:46	15:30	Zürich (ZRH)		5h43	487kg	EUR 1136,70	Tickets kaufen
+	20:46	4:20!	Zürich (ZRH)		5h43	487kg	EUR 1136,70	Tickets kaufen

+	20:46	4:20!	Zürich (ZRH)		5h43	487kg	EUR 1136,70	Tickets kaufen
+	7:46	15:30	Zürich (ZRH)		5h43	487kg	EUR 1136,70	Tickets kaufen
+	11:09	2:55!	Munich (MUC)		13h46	487kg	EUR 742,85	Tickets kaufen

Think:

What would be the equivalent calculator for the design and construction of Architecture?

Could you program and compute this for design?

Could you offer equivalent CO2 offsetting projects?

Do you know the ETH North-South Center?

The changing Relationships to the Environment

Why we should look at UbiComp

Statement 1/5

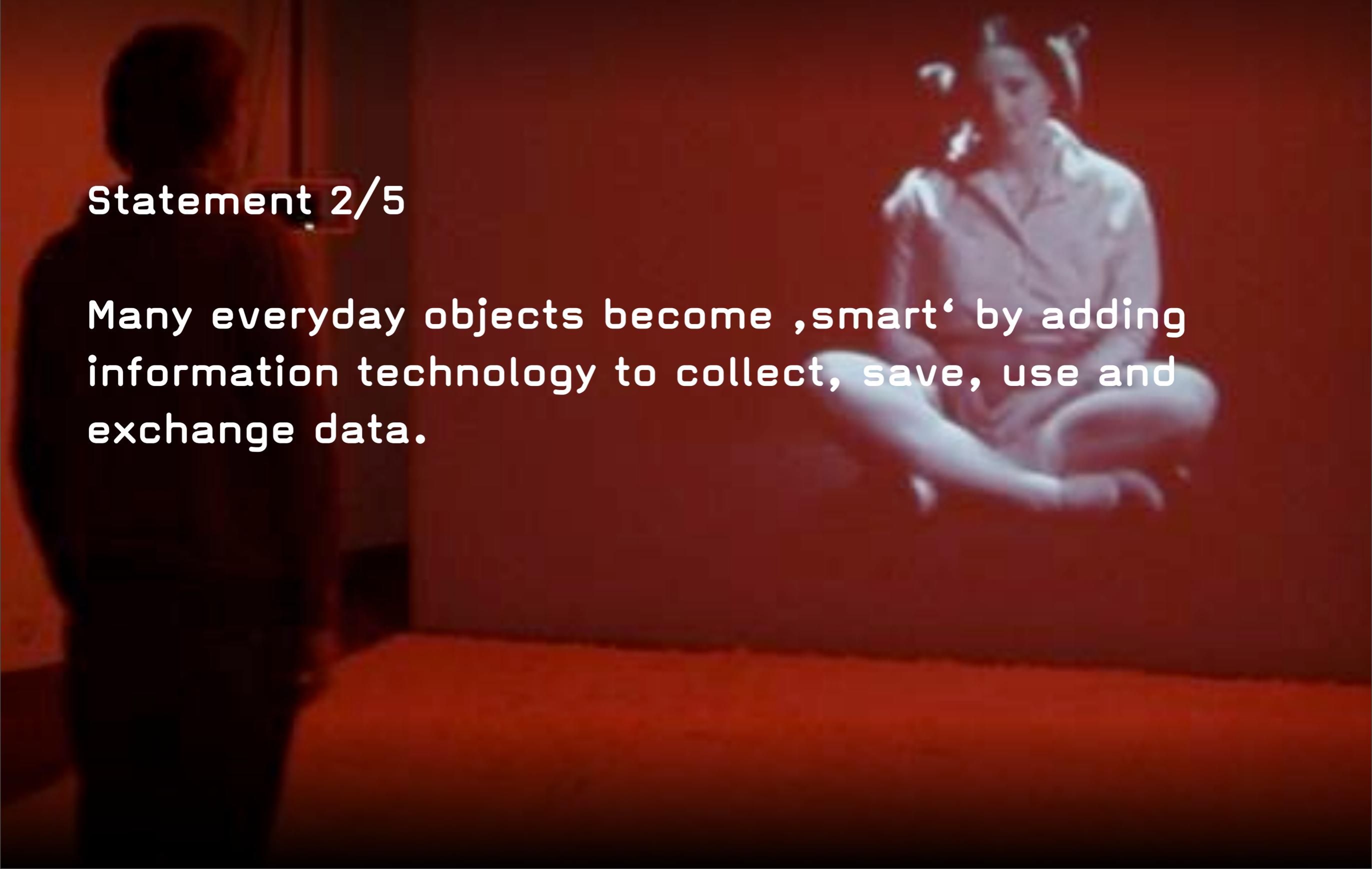
Many developments in information and communication technology originally invented for industries have later become part of our daily lives - and will continue to do so.

The changing Relationships to the Environment

Why we should look at UbiComp

Statement 2/5

Many everyday objects become ,smart‘ by adding information technology to collect, save, use and exchange data.



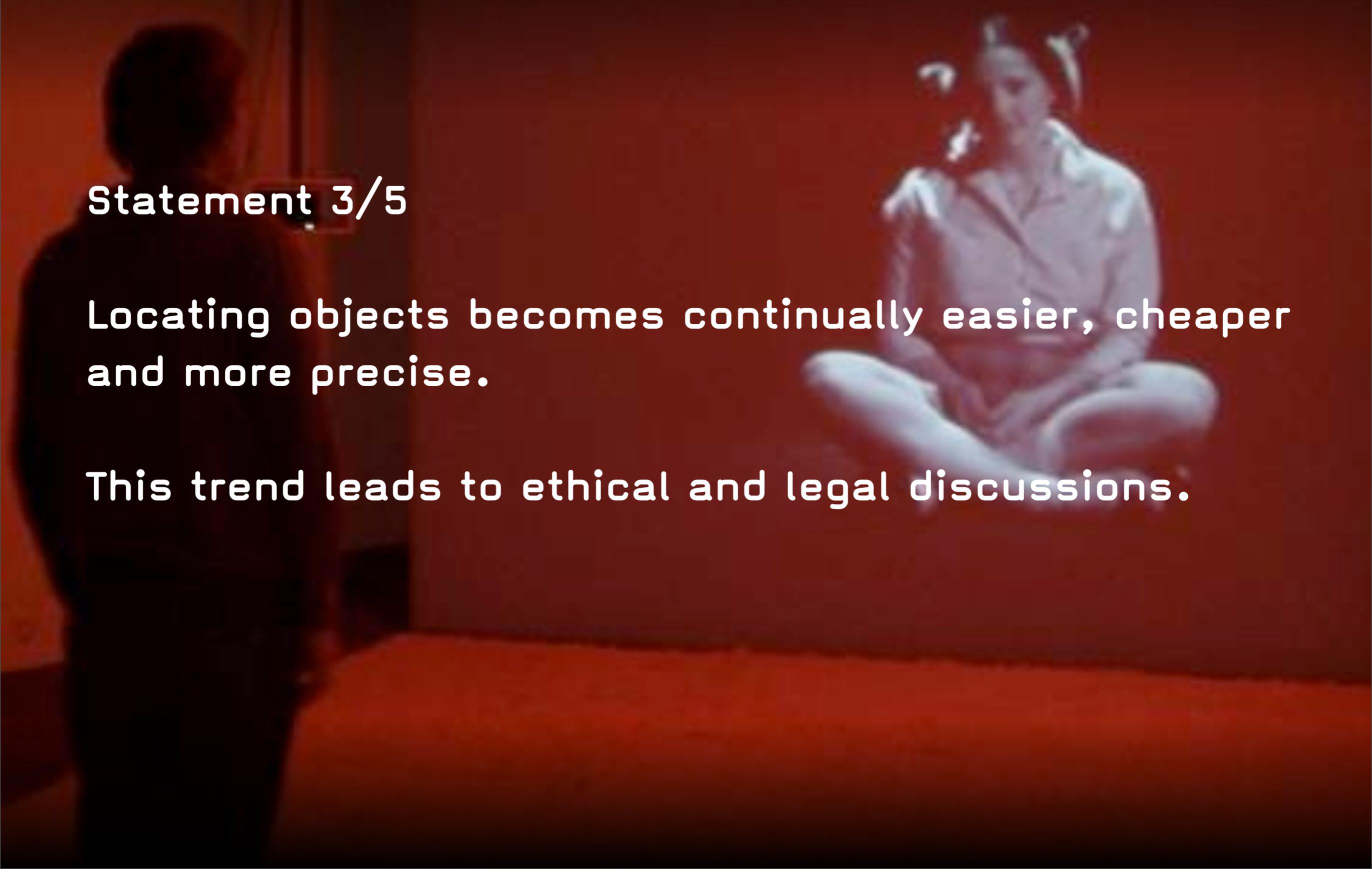
The changing Relationships to the Environment

Why we should look at UbiComp

Statement 3/5

Locating objects becomes continually easier, cheaper and more precise.

This trend leads to ethical and legal discussions.

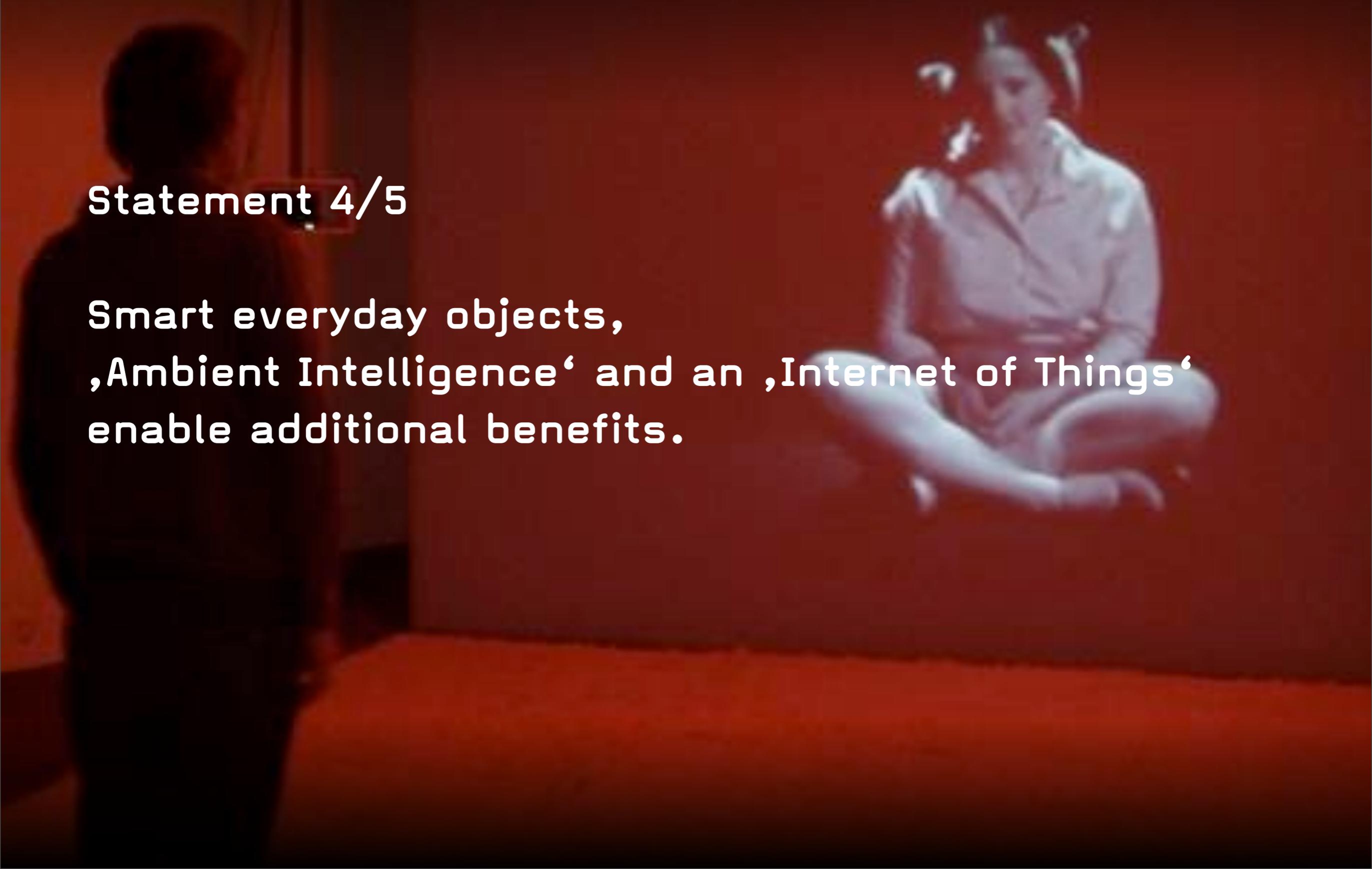


The changing Relationships to the Environment

Why we should look at UbiComp

Statement 4/5

Smart everyday objects,
,Ambient Intelligence' and an ,Internet of Things'
enable additional benefits.



The changing Relationships to the Environment

Why we should look at UbiComp

Statement 5/5

Collecting everyday life data results in huge challenges - for technology, economy and society.







eBay
PayPal

skype

89 Neil Road

Neil Rd

The changing Relationships to the Environment

Why we should look at UbiComp?

Eventually, ubiquitous computing will allow the re-creation of physical objects in real space and the interaction of humans with these objects - whether they are people, architecture, or information objects. In some areas of daily life, ubiquitous computing is already here.

Chair for Information Architecture | FS2009

Podcast Information Architecture

<http://www.ia.arch.ethz.ch/teaching/fs2009-lecture/>

ia

Chair for Information Architecture

Sources

10: ETH Zurich

11: <http://www.youtube.com/watch?v=4IbAQ1K8X94>

12: <http://www.spots-berlin.de/de/galerie/impressionen.php?col=0&expo=104>

13: <http://www.youtube.com/watch?v=047K74NOUQM>

26: <http://www.blinkenlights.net/>

27: http://www.youtube.com/watch?v=_nIpyou31vg

28: http://www.lozano-hemmer.com/imagrlh/rpics/uscan/1_girl_05_seq1.tif

29: <http://www.youtube.com/watch?v=GQxLcxQAv0Y>

40: <http://www.ubicomp.org/ubicomp2006/11.jpg>

41-45: unknown source

46: <http://www.flickr.com/photos/sveinhal/2676746354/>

61: <http://www.flickr.com/photos/sveinhal/2676746354/sizes/l/in/set-72157602397020671/>